A logo of a university

Description automatically generated

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| **Subject** | Object Oriented Programming |
| **Assignment 1** | Flight Reservation System |
| **Assignment No. 3 (BSE-B)** | |
| **Submitted By:**  SP24-BSE-005 Abeera Rehman | |  |

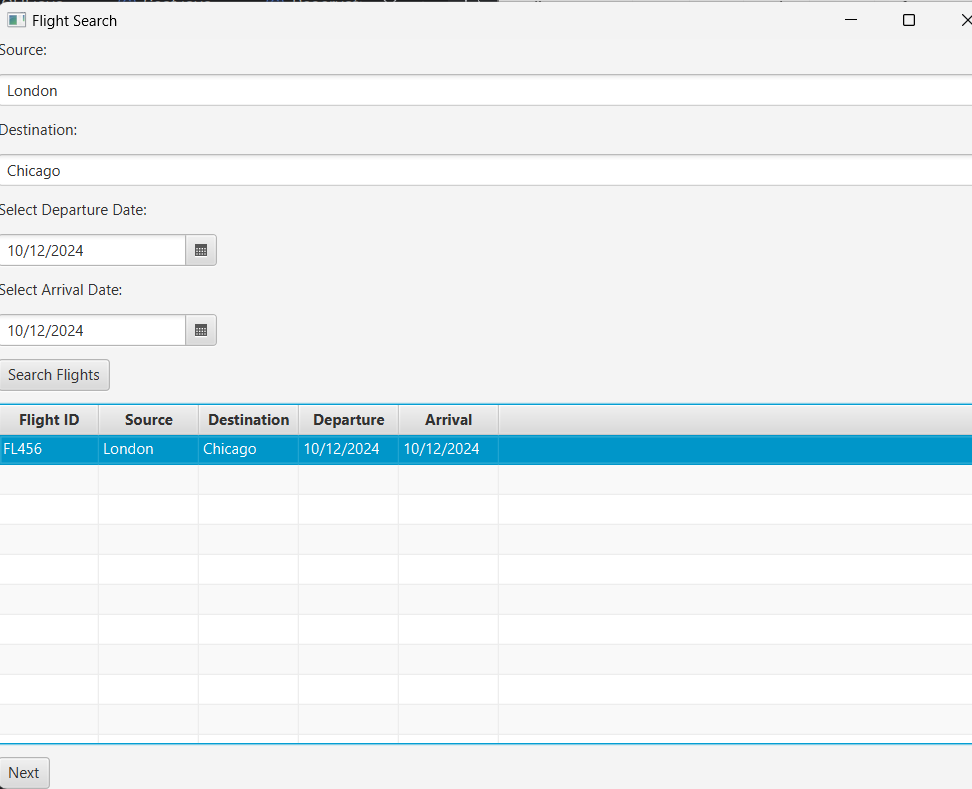
**Submitted To:**

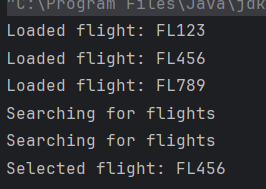
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| **Moderator** | Prof. **Shahid Bhatti** |

**Outputs:**

Initially the FlightDetailsGUI class is complied first:

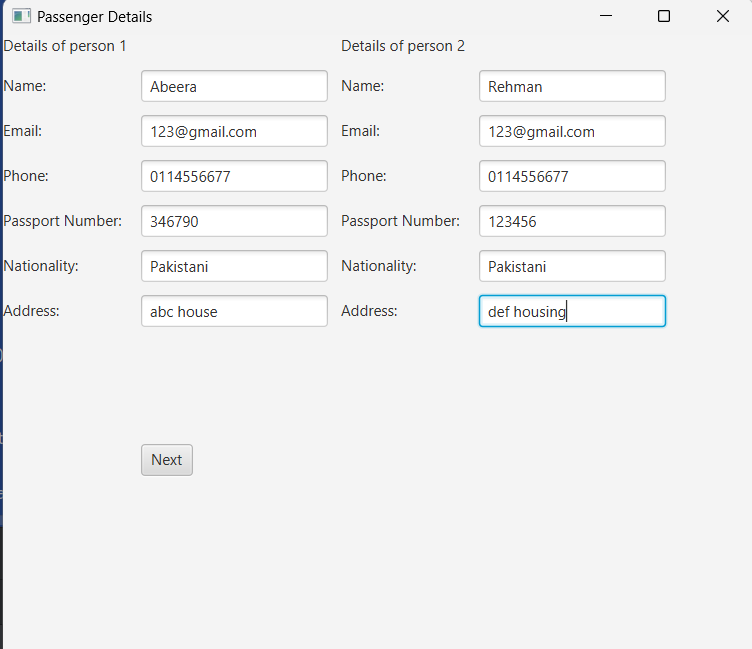
The user enters the details and if the flight is successfully found then:





**Next is the PassengerGUI:A screenshot of a computer

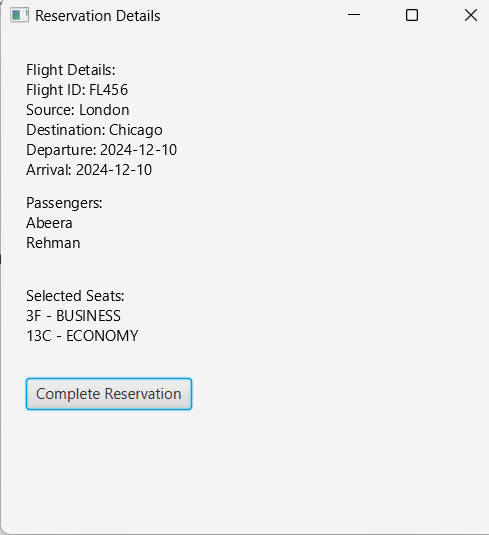
Description automatically generated** First it asks to select the number of Passengers then displays the form:

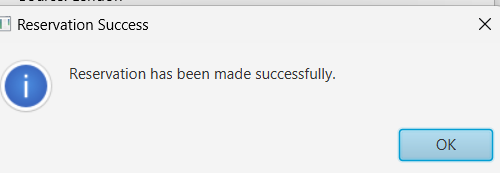
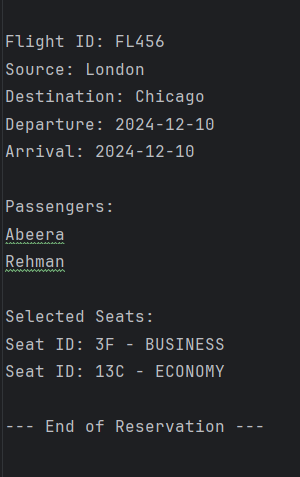


Then it leads to **seatMapGUI** where the passenger will select the seats:



When Complete Reservation button is pressed, **ReservationGUI** is executed:



Upon successful reservation it will display alert and store it in Allreservation.txt file